

# Go Fish Game II

Note to the teacher:

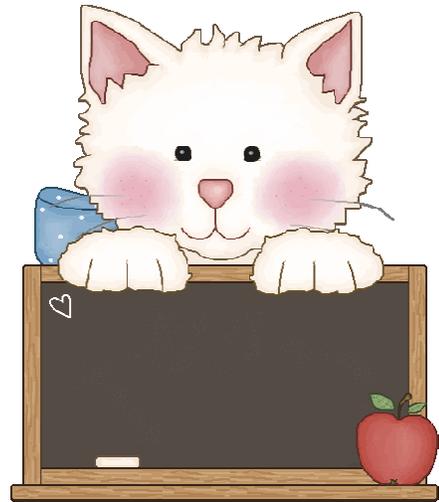
Duplicate the 32 *Go Fish Game II* cards on card stock and laminate for durability. Be sure to play this game with your kindergarteners in small groups (2 or 3) before allowing them to play independently.

The purpose of this game is practice reading "The little . . ." and to make pairs following the traditional *Go Fish* rules. Give each child 6 or 7 cards and demonstrate making pairs from the cards in their hands. The first player begins the game by asking another player for a card that matches one in his/her hand. For instance: "Jill, do you have The Little Cat?" If Jill does not have that card, she tells the player to "Go fish" from the extra cards. If she does have that card in her hand, she gives it to the player and the next child takes a turn.

The winner is the one with the most pairs or the first one out of cards. It's up to the teacher. Children just love to play and to count the number of cards they accumulate during a game.



The little cat.



The little cat.



The little bird.



The little bird.



The little dog.



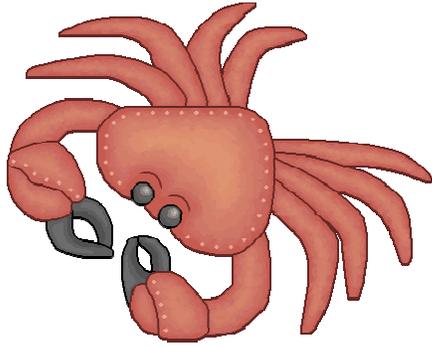
The little dog.



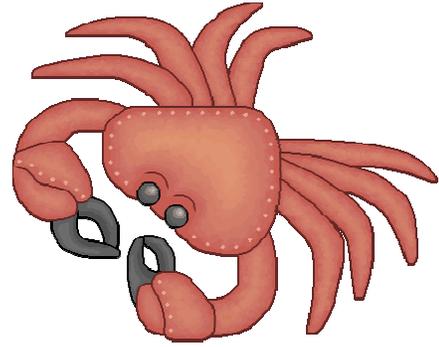
The little panda.



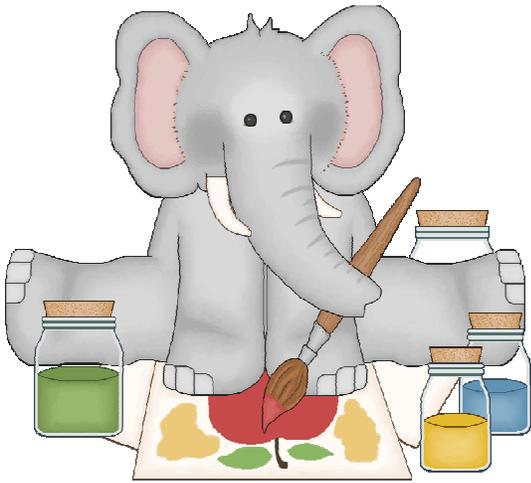
The little panda.



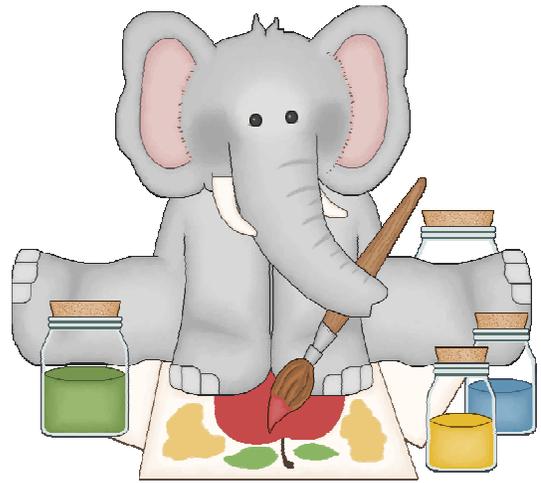
The little crab.



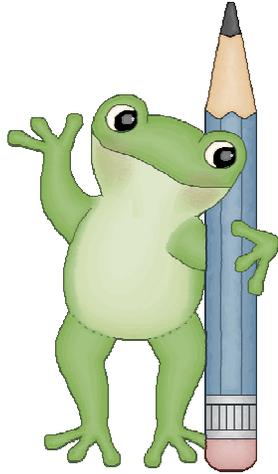
The little crab.



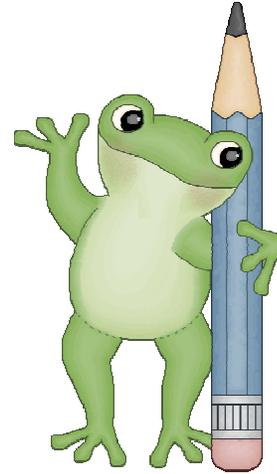
The little elephant.



The little elephant.



The little frog.



The little frog.



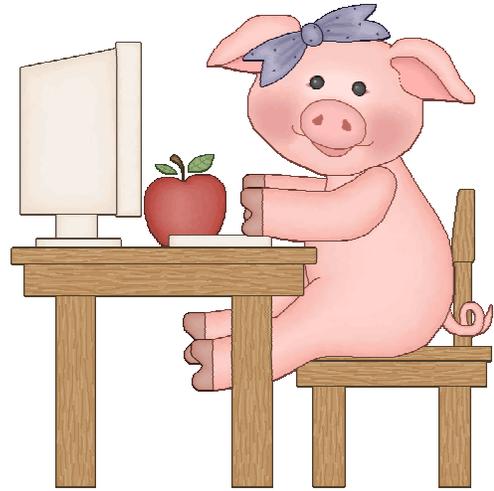
The little cow.



The little cow.



The little pig.



The little pig.



The little mouse.



The little mouse.



The little monkey.



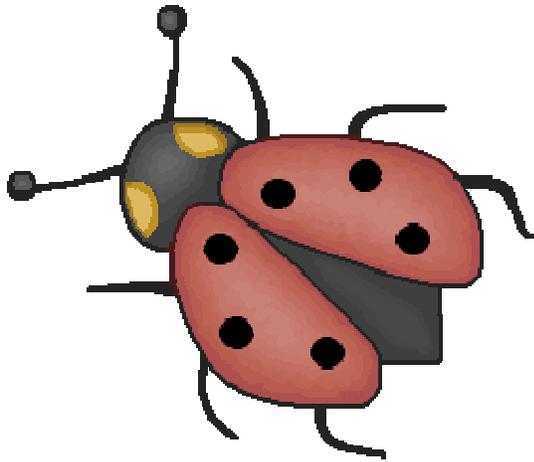
The little monkey.



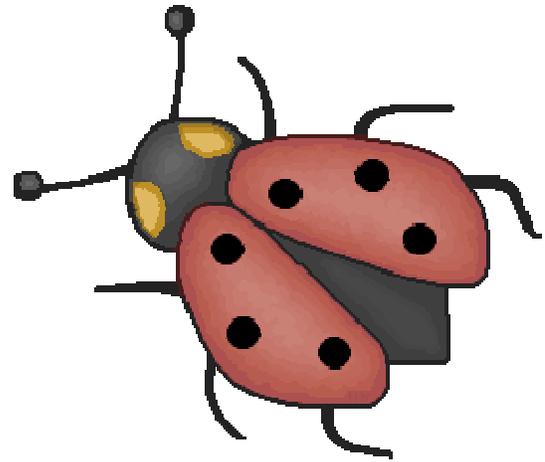
The little panda.



The little panda.



The little ladybug.



The little ladybug.



The little bunny.



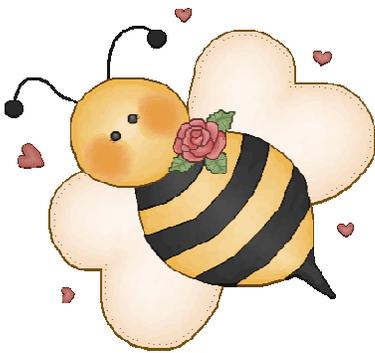
The little bunny.



The little chick.



The little chick.



The little bumblebee.



The little bumblebee.